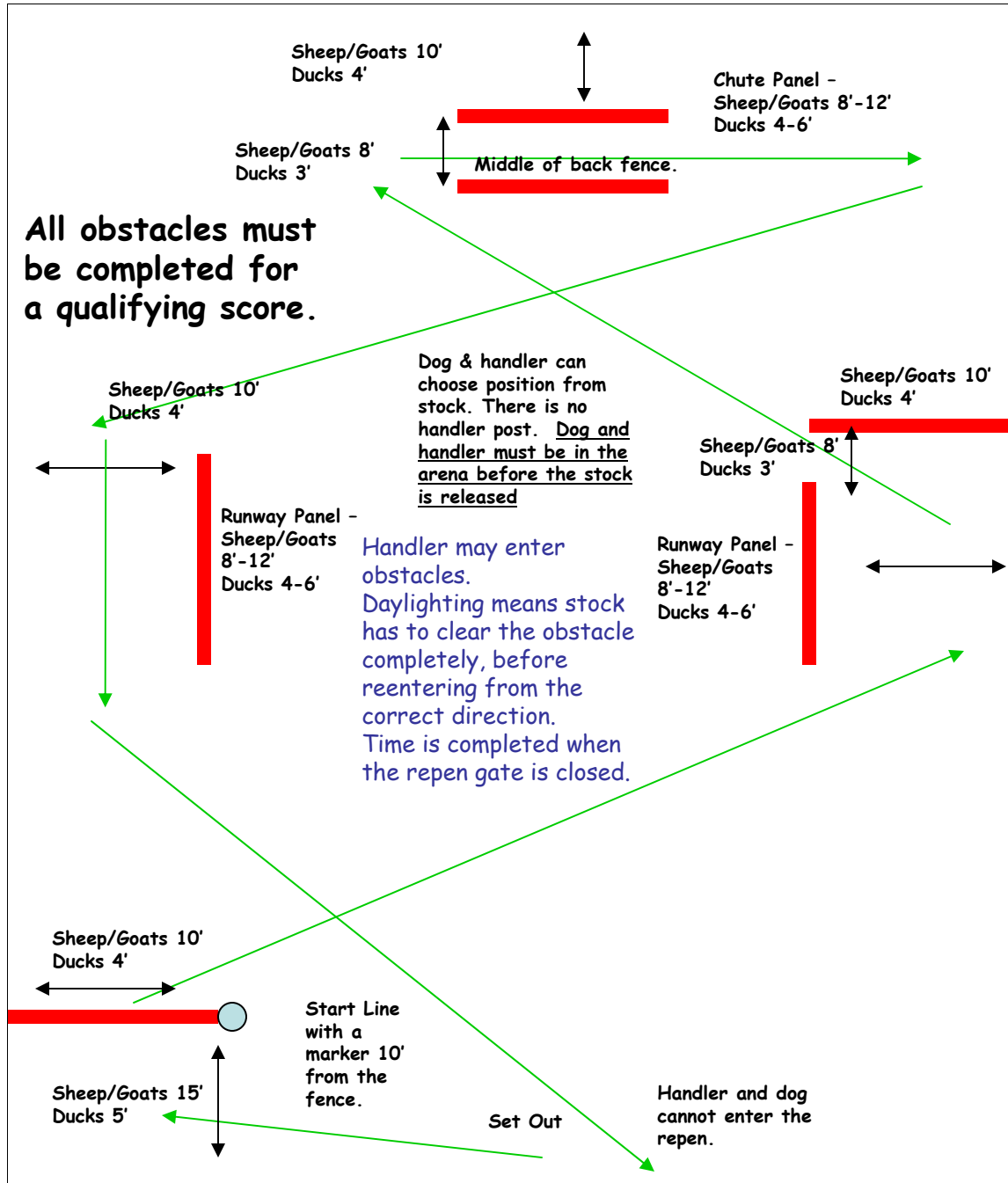


# ULTIMATE STOCK DOG ARENA- INTRODUCTORY

USD-I

Leg 3



All obstacles must be completed for a qualifying score.

Dog & handler can choose position from stock. There is no handler post. Dog and handler must be in the arena before the stock is released

Handler may enter obstacles. Daylighting means stock has to clear the obstacle completely, before reentering from the correct direction. Time is completed when the repen gate is closed.

Handler and dog cannot enter the repen.

3 -5 head of stock will be set out for the dog and handler. Dog and handler can choose their position in relation to the stock. Dog will perform a short outrun and gather. Stock can be fetched or driven through the panel run, around the post and back through the panel run. Handler can choose his position relative to his dog. Minimum pen size: Sheep/Goats 50' x 60' Ducks: 25' x 30'

Maximum time allowed: 6 minutes with a 3 minute warning.

A point will be given for each head of stock to complete each obstacle. A maximum number of points to equal the # of head of stock brought through the obstacle at one time.

1. Gather and cross start line: 3-5 pts. 1 attempt
2. Blind Panel: 3-5 pts. 2 attempts
3. Chute Panel : 3-5 pts. 2 attempts
4. Runway Panel: 3-5 pts. 2 attempts
5. Repen: 3-5 pts. 1 attempt

Total Points: 3 Head - 15 pts.  
4 head - 20 pts.  
5 Head - 25 pts.

Points needed for 70% -11 Points on 3 head  
14 Points on 4 head  
18 Points on 5 head

70% is qualifying, with no score of zero on any obstacle.  
A small s for sheep will indicate sheep, a small g will indicate goats, and a small d will indicate ducks.

Dog must be a minimum of 6 months in age.